

Player Conduct & Eligibility

Code of Conduct

Settling Disputes

Forfeits

Registered Players



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Based on the idea that the league is here for all players to enjoy, respect for others is paramount. We all agree to the following code of conduct:

1. Each team and player must show respect for all, including the opposition, your own teammates, and other patrons of the establishment you are in.
2. Physical or Verbal threats will not be tolerated, nor will any type of bullying or harassing behaviour.
3. Foul and abusive language towards others will not be tolerated.
4. Each player must be respectful of the bar they are playing in. Behaviour such as kicking doors, throwing cues, or other rude and obnoxious actions will not be tolerated.
5. Captains are expected to try and resolve issues within their own teams.
6. If an offence is serious enough, and a person is wishing to bring the complaint to the Executive Committee, then a written complaint must be completed, signed and dated, explaining the purpose of the complaint. All written complaints can be handed to any member of the Executive Committee. Actions could include a warning, being asked to leave the league immediately, or if serious enough possible police involvement.

Examples:

- If it is a rule debate, tell the people involved what the rule is and its meaning.
 - If it is a severe offence, call an emergency executive meeting to contemplate expulsion from the league.
 - If it is an illegal offence, call police if not already done so by others.
7. Players are to refrain from approaching Executive members regarding a dispute. Please speak to your Captain; they will settle the dispute, or bring it to the attention of an executive member if required.

Settling Disputes

1. When there is a dispute over a game or shot, it is up to the two players to discuss it first. If they cannot resolve the issue, then the Captains are called in. At that point if no one agrees, then replay of the game will happen.
2. No other players are to become involved in these disputes and are requested to stay back from the table and refrain from adding comments.

Forfeits

- 1) If a team forfeits, and is choosing not to find enough players to play that night's game, 19 points will be awarded to the team that shows up with at least 5 players as of 8:00pm, the other team gets zero points.
- 2) If both teams show up with 4 players or less, the team can either choose to:
 - a) Makeup the game on their own time, however any fees charged to play would be up to the teams to pay.
 - b) Both teams can also choose to take zero points for that night.

Registered Players

1. Teams must have between 6 and 9 registered players before playoffs. Please submit your team list to the executive at the beginning of the season and before playoffs.
2. To be a registered player, players must have played 6 nights of pool during the regular season.
3. Only registered players are eligible to play during the playoff season. Exception to the rule would have to be approved by the executive.